

Pseudorandom Generators

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Part I

Main Approach

One-Way Function

- *One-way function* is used in the construction of pseudorandom generator.
- Informally, f is one-way if it is easy to compute but hard to invert.
- If $P = NP$, then there are no one-way functions
- It is not ever known if $P \neq NP$ implies there are one-way functions.

One-Way Function

Example

Examples of one-way functions

- Discrete logarithm problem ($x^e \bmod n$) for a large prime n
- Factoring a product of two large primes
- Nonnumber theoretic functions, including coding theory problems

One-Way Function

Definition

A function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$ is called **one-way** if hold:

- 1 **easy to evaluate**: There exist a polynomial-time algorithm computing $f(x)$ from every $x \in \{0, 1\}^*$
- 2 **hard to invert**: For every probabilistic polynomial-time algorithm A , every polynomial p , and all sufficiently large n ,

$$\Pr[A(f(x), 1^n) \in f^{-1}(f(x))] < \frac{1}{p(n)}$$

where the probability is taken uniformly over all possible choices of $x \in \{0, 1\}^n$ and all the possible outcomes of the internal coin tosses in A .

Hidden Bit

Definition

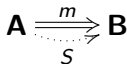
A polynomial-time computable predicate $b : \{0, 1\}^* \rightarrow \{0, 1\}$ is called a **hard-core** (hidden bit) of a function f if for every probabilistic polynomial-time algorithm A , every positive polynomial p , and all sufficiently large n ,

$$\Pr[A(f(x)) = b(x)] < \frac{1}{2} + \frac{1}{p(n)}$$

where the probability is taken uniformly over all possible choices of $x \in \{0, 1\}^n$ and all the possible outcomes of the internal coin tosses in A .

Hiding Information

- There are 2 agents **A** and **B** exchanging with message m
- Shannon (1943) proved:
*fully secure encryption system can exist if the size of the secret information S which **A** and **B** agree on prior is as large as the number of secret bits to be ever exchanged remotely using the encryption system.*



Pseudorandom Generator Intuitively

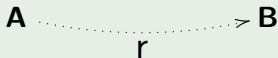
Definition

Pseudorandom Generator is a deterministic program used to generate a long sequence of bit which look like random sequences, given as input a short random sequence (the input seed).

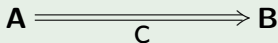
r truly random, G - PSRG, $\Rightarrow G(r)$ "looks like random" and
 $|G(r)| \gg |r|$

Way of Using in Cryptography

Example



$$c = G(r) \oplus m \quad \text{B}$$



$$A \quad m = c \oplus G(r)$$

Citation

*Indistinguishable things are identical
(or should be considered as identical)*

The Principle of Identity of Indiscernibles,

G.W.Leibnitz (1646-1714)

taken from:

Foundations of Cryptography - a Primer,

O. Goldreich

Computational Indistinguishability

Definition

We say that bit string sets $X = \{X_n\}_{n \in \mathbb{N}}$ and $Y = \{Y_n\}_{n \in \mathbb{N}}$ are **computationally indistinguishable** if for every probabilistic polynomial-time algorithm A , every polynomial p , and all sufficiently large n ,

$$|\Pr[A(X_n) = 1] - \Pr[A(Y_n) = 1]| < \frac{1}{p(n)}$$

where the probabilities are taken over the relevant distribution (X or Y) and over the internal coin tosses of algorithm A .

Hybrid Argument Method

Method Construction

- Assume that we have multiple samples of distributions X and Y (that is, $\{\{X_n\}\}_m$ and $\{\{Y_n\}\}_m$ for $n, m \in \mathbb{N}$;
- Consider sequence of samples $H_i = \{X_1, \dots, X_i, Y_{i+1} \dots Y_s\}$ for some $s \in \mathbb{N}$ - length of a **hybrid** H_i ;
- Distinguishing H_0 and H_s yields a procedure for distinguishing H_i from H_{i+1} for randomly chosen i (if D distinguishes X from Y , then it also distinguishes a pair of neighboring hybrids);
- Then, we can build distinguisher D' for a single sample (S), which chooses i randomly, generates i samples $\{X_k\}$ from X and other samples $\{Y_k\}$ from Y , makes a sequence $\{X_1, \dots, X_i, S, Y_1, \dots\}$ and runs D on it.

Pseudorandom Generator

Definition

Let $l : \mathbb{N} \rightarrow \mathbb{N}$ satisfy $l(n) > n \forall n \in \mathbb{N}$. A **pseudorandom generator**, with stretch function l , is a (deterministic) polynomial-time algorithm G satisfying:

- 1 $\forall s \in \{0, 1\}^*$, it holds that $|G(s)| = l(|s|)$
- 2 $\{G(U_n)\}_{n \in \mathbb{N}}$ and $\{U_{l(n)}\}_{n \in \mathbb{N}}$ are computationally indistinguishable, where U_m denotes the uniform distribution over $\{0, 1\}^m$.

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Simple generator

Example

If we have a injective (one-to-one) one-way function $f : \{0, 1\}^n \rightarrow \{0, 1\}^l$ and $b : \{0, 1\}^n \rightarrow \{0, 1\}$ is a hidden bit of f then we can build a **pseudorandom generator** in a such way:

$$G(x) = \langle b(x), b(f(x)), b(f(f(x))), \dots, b(f^{l(|x|)}(x)) \rangle$$

Simple generator

Theorem

Following conditions are equivalent:

- The distribution X , in our case it is $\{G(U_n)\}_{n \in \mathbb{N}}$, is computationally indistinguishable from a uniform distribution on $\{U_{l(n)}\}_{n \in \mathbb{N}}$
- The distribution X is unpredictable in polynomial-time; no feasible algorithm, given a prefix of sequence, can guess the next bit with a sufficient advantage over $\frac{1}{2}$

Theorem proof

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- 1 The distribution X , is computationally indistinguishable from a uniform distribution
- 2 The distribution X is unpredictable in polynomial-time;

Proof

- Pseudorandomness implies polynomial-time unpredictability
- Let's prove the inverse:

Theorem proof

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Proof

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Theorem proof

Proof of $2 \Rightarrow 1$

- Suppose that exists algorithm
 $A : |Pr[A(x) = 1] - Pr[G(x) = 1]| > \epsilon, \epsilon > 0;$
- Reverse $G'(s) = G(s)_{l(|s|), \dots, 1} = \langle b(f^{l(|x|)}(x)), \dots, b(x) \rangle$
- choose a random k , consider H_k is a *hybrid* built from $G'(X)$ and $U_{l(n)}$ (then $G'(X) = H_n$ and $y = H_0$);
- Given $b(f^{l-1}(x)), \dots, b(f^{l-k}(x))$ A predicts $b(f^{l-k-1}(x))$
- x is chosen from U_n then given $y=f(x)$ one can predict $b(x)$ by invoking A on input
 $b(f^{k-1}(y)) \cdots b(y) = b(f^k(x)) \cdots b(f(x))$ which is polynomial-time computable from y .

Theorem 2

Pseudorandom generators exist iff one-way functions exist

Proof

Given a pseudorandom generator (stretching in a factor 2) we consider the function $f(x,y)=G(x)$ and see that an algorithm which inverts f also distinguishes between $G(U_n)$ and U_{2n}

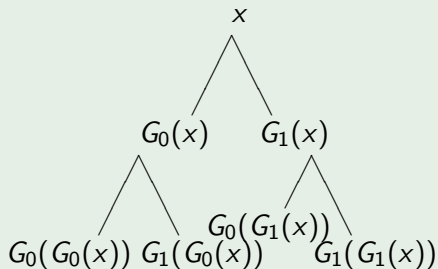
Construct a pseudorandom function

Definition

$f_s(x) : \{0, 1\}^n \rightarrow \{0, 1\}^n$ is **pseudorandom function** if it is infeasible to distinguish values of f_s for a random uniformly chosen s from values of truly random function $F : \{0, 1\}^n \rightarrow \{0, 1\}^n$

Example

PSRG G stretches in a factor of 2: $G(x) = \langle G_0(x), G_1(x) \rangle$; then let's build a binary tree:



Ways to use Pseudorandom Generator

- randomized ciphers and stream ciphers
- randomized algorithms simulation and removing random steps from program execution
- computer modeling in general

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Part II

BBS Generator

One-Way Function for BBS

Let's look at $f_{BBS}(x) = x^2 \bmod n$, $n = pq$ for primes p and q congruent to 3 modulo 4.

Solving $a \equiv x^2 \bmod n$

$$a \equiv x^2 \equiv (-x)^2 \bmod p, \text{ and}$$

$$a \equiv (-y)^2 \equiv y^2 \bmod q$$

Then there are four solutions for $a \equiv z^2 \bmod n$ ($\pm cx \pm dy$), where

$$c \equiv \begin{cases} 1 \bmod p \\ 0 \bmod q \end{cases} \quad d \equiv \begin{cases} 1 \bmod q \\ 0 \bmod p \end{cases}$$

One-Way Function for BBS

Squaring on $\mathbb{Z}_{n=pq}$ where $p \equiv q \equiv 3 \pmod{4}$

$a^{p-1} \equiv 1 \rightarrow \sqrt{a} \equiv a^{\frac{p-1}{2}}$, if $p \equiv 3 \pmod{4} \rightarrow$

$a^{\frac{p-1}{2}} \equiv a^{2m+1}$ - unique square root in

$Q_p = \{4m + 3 \pmod{p}\} \subset \mathbb{Z}_p$; Squaring is a permutation on Q_p
(every square has a unique square root, which is itself a square).

Hard Bit and the best of BBS

Claim

The least significant bit of x is a hard bit for the one-way function f_{BBS}

Direct computing of bits

$G_{BBS}(x)_{\{j\}} = \text{lsb}(x^{2^j} \bmod n) = \text{lsb}(x^\alpha \bmod \phi(n))$ where
 $\phi(n) = (p-1)(q-1)$

$G_{BBS}(x)_{\{j\}}$ is computed in time $O(\max\{|x|^3, |x|^2 \log j\})$

Part III

Generator Construction

Polynomial Parameter

Definition

Parameter k_n is called **polynomial** if there is a constant $c > 0$ such that $\forall n \in \mathbb{N}$

$$\frac{1}{cn^c} \leq k_n \leq cn^c$$

k_n is called **P-time polynomial parameter** if in addition there is a constant $c' > 0$ such that $\forall n$, k_n is computable in time at most $c'n^{c'}$

Function Ensemble

Definition

Let $f : \{0, 1\}^{t_n} \rightarrow \{0, 1\}^{l_n}$ denote a **function ensemble**, where t_n and l_n are integer-valued **P**-time polynomial parameters and where f with respect to n is a function mapping $\{0, 1\}^{t_n}$ to $\{0, 1\}^{l_n}$.

- f is injective \Rightarrow **one-to-one function ensemble**
- f is injective and $l_n = t_n \Rightarrow$ **permutation ensemble**
- $f : \{0, 1\}^{t_n} \times \{0, 1\}^{l_n} \rightarrow \{0, 1\}^{m_n} \Rightarrow$ **ensemble with 2 inputs**

At most every primitive in the paper (pseudorandom generator, one-way function, hidden bit) will be discussed here as a function ensemble.

Adversary and security definition

- Function ensemble may be broken (in some sense) by another function ensemble.
- For instance, adversary tries to break one-way function.
- The ability of breaking something is measured by time-success ratio.

Definition

Adversary A is a function ensemble, it is breaking another function ensemble f . The **time-success ratio of A for f** $\mathbf{R}_{t_n} = T_n/sp_n(A)$, where t_n is the length of the private input to f , T_n is the worst-case running time of A .

Shannon Entropy

Definition

Let D be a distribution on a set S . We define the information of x with respect to d to be $I_D(x) = -\log(D(x))$; Let X be a random value with distribution D ($X \in_D S$). The **Shannon Entropy** of D is $H(D) = E[I_D(X)]$

Computational Entropy

Definition

Let $f : \{0, 1\}^{t_n} \rightarrow \{0, 1\}^{l_n}$ be a \mathbf{P} -time function ensemble and let s_n be a polynomial parameter. Then f has \mathbf{R} -secure **computational entropy** s_n if there is a \mathbf{P} -time function ensemble $f' : \{0, 1\}^{m_n} \rightarrow \{0, 1\}^{l_n}$ such that $f(U_{t_n})$ and $f'(U_{m_n})$ are \mathbf{R} -secure computationally indistinguishable and $\mathbf{H}(f'(U_{m_n})) \geq s_n$.

Construction steps

- Any one-way function
- False-Entropy Generator

Definition

Let $f : \{0, 1\}^{t_n} \rightarrow \{0, 1\}^{l_n}$ be a **P**-time function ensemble and let s_n be a polynomial parameter. Then f is an **R**-secure **false-entropy generator** with false entropy s_n if $f(U_{t_n})$ has **R**-secure computational entropy $H(f(U_{t_n})) + s_n$.

False-entropy generator concept is that it's computational entropy $g(X)$ is significantly greater than the Shannon entropy of $g(X)$.

Construction steps

- Pseudoentropy generator

Definition

Let $f : \{0, 1\}^{t_n} \rightarrow \{0, 1\}^{l_n}$ be a \mathbf{P} -time function ensemble and let s_n be a polynomial parameter. Then f is an \mathbf{R} -secure **pseudoentropy generator** with pseudoentropy s_n if $f(U_{t_n})$ has \mathbf{R} -secure computational entropy $t_n + s_n$.

Pseudoentropy generator concept is that it's computational entropy $g(X)$ is significantly greater than the Shannon entropy of X .

- Pseudorandom generator

My sources

- ① A Pseudorandom Generator From Any One-Way Function by J. Hastad, R. Impagliazzo, L. Levin and M. Luby
- ② Lecture notes On Cryptography by S. Goldwasser and M. Bellare
- ③ Foundations of Cryptography - A Primer by O. Goldreich

Next-bit Test

1. Remember the algorithm which was able to distinguish between hybrids and look at next definition:

A is called a **next-bit test** for a bit string generator if for any generated string S it can predict from a prefix $S_{1\dots p}$ S_{p+1} bit of the string with some probability $\frac{1}{2}$

Can a human test some generator?

This is a string 011 011 101 100 100 011 110 ???

Linear Feedback Register

2. We have a simple Linear Feedback Shift Register. Build a tree of pseudorandom functions for it and tell, how we can use such functions in a telephone coin flip problem.

Distributions and Entropy

3. We have a histogram of 2 distributions. Tell me, for which distribution entropy is higher? what means entropy in this case?



Break a classical pseudorandom scheme

4. We have $\sqrt{5} = 10.001111000110111\dots$ it seems quite random. But it's an insecure generator. Try to prove it!